

#### **Prof. Jüri Vain** Tallinn University of Technology

ITI8531

### Why formal methods?

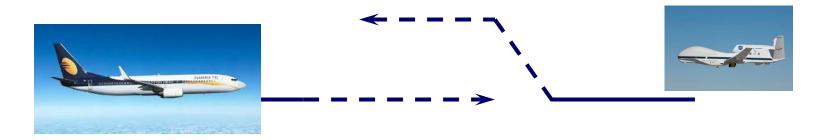
#### Auto-pilot example

#### Problem

Design a module for airplane auto-pilot that avoids collision with other airplanes.

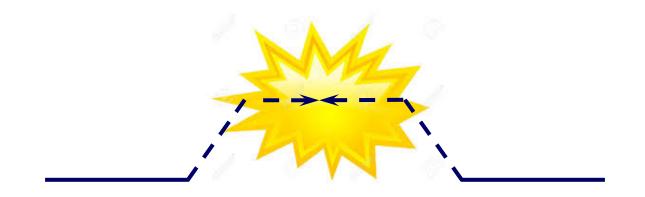
#### Possible design solution (conceptually):

When distance is 3km, give warning to approaching plane and notify own pilot. When distance is 1km, and no course change is taken, go up.



# Problem with (bad) solutions

 Assume both planes have the same collision avoidance software. Then both go up and ...



### This happens in real software!

- Some famous bugs
  - Several NASA space missions have been lost
  - Intel floating point processor bug
  - A military aircraft flipped when crossing the equator.
  - Bug in US F-16 software: aircraft control lost when flying low over Dead Sea (altitude < normal sea level)</li>

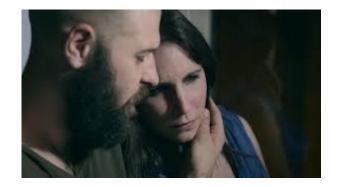




### What makes CPS design so hard?









#### Common characteristic of CPS: Complexity & Heterogeneity

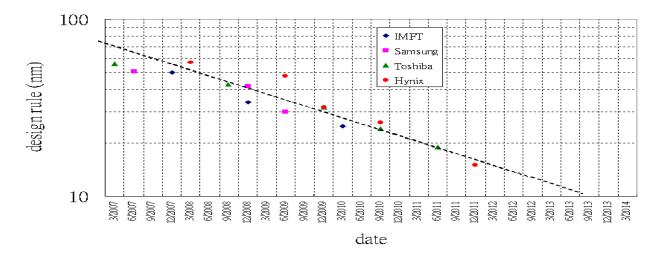
- Multi-scale technology integration and mapping that:
  - data gathering from simple sensors ... data warehouses;
  - data, computing, and services are distributed in the cloud;
  - access to data and services via various end-user utilities.
- The architecture is open and dynamic with
  - heterogeneous networking and
  - heterogeneous components.
- High level of concurrency with complex interactions where
  - the location of data&computation
  - and timing is critical



#### Increasing performance of core technologies

#### Moore's Law:

The performance of microprocessors doubles every 18 months



*Proebsting's law*: Compiler technology doubles the performance of programs every 18 years

#### Increasing performance of core technologies

Gilder's Telecom Law:

3x bandwidth/year for 25 more years

- in 1996: whole US WAN bisection bandwidth was 1 Tbps
- in 2014:
  - TUE and U. of Central Florida have ashieved 255 terabits per second per optical fiber, i.e. 5.1 terabits per carrier



#### Increasing dependability requirements

- Dependability is systems' and services' integral measure that captures
  - availability
  - reliability
  - maintainability
  - durability
  - safety
  - security
  - **...**



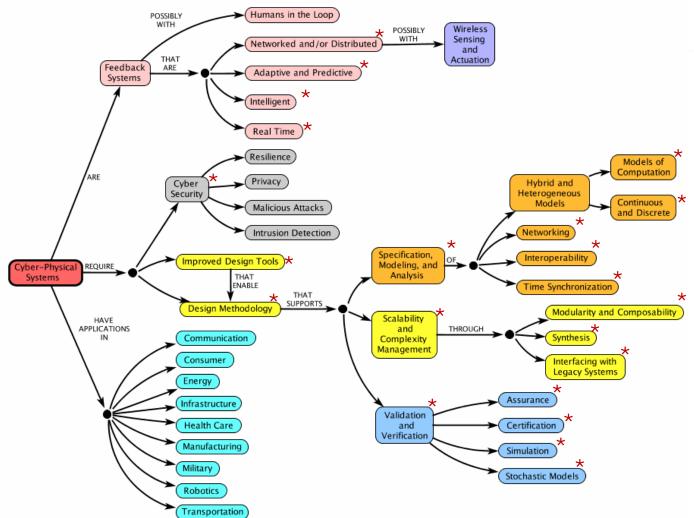
Ariane 5 accident

The launch failure brought the risks of complex systems to the attention of general public. The subsequent automated analysis of the Ariane code was the first example of large-scale <u>static code</u> <u>analysis</u> by <u>abstract interpretation</u>. This led to the discipline of dependability for \* - <u>critical systems</u>.

# **Cyber-Physical Systems**

#### Cyber-Physical Systems – a Concept Map

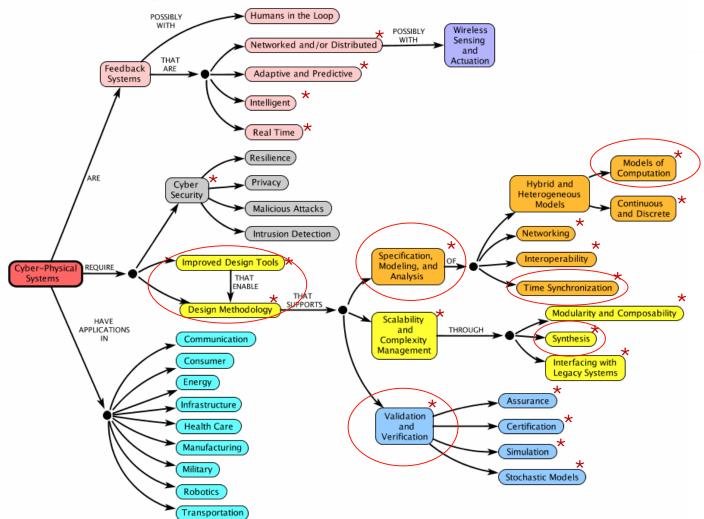
http://CyberPhysicalSystems.org



# **Cyber-Physical Systems**

#### Cyber-Physical Systems – a Concept Map

http://CyberPhysicalSystems.org



Implications of complexity & dependability for CPS development process

- Quality dilemma: drop the quality for more features
- Test and verification are the bottlenecks in design processes
- Error detection/diagnosis/repairment constitute 50-70% of costs

	Tasks delayed (%)			Tasks causing delay (%)			
Design task	Auto- motive		Medical		Auto- mation	Medical	
System integration T & V	63	56,5	66,7	<b>)</b> 42,3	19	37,5	
System Archi-tecture D&S	29,6	26,1	33,3	38,5	42,9	31,3	
SW application and/or middleware D & T	44,4	30,4	75	26,9	31	25	
Project management & planning	37	28,3	16,7	53,8	38,1	37,5	
Source: Inria research report n° 8147 november 2012							

CPS design challenges (I): heterogeneity of requirements

- Technology integration and mapping,
- Reliability and resilience,
- Power and energy consumption,
- Security,
- Diagnostics,
- Run-time management,
- Real-time feedback,
- • • •

CPS design challenges (II): Complexity

Strong dependency between design aspects (functionality, safety, security, ...)

 $\rightarrow$  how to assure the coherence of aspects?

- Variety of control/communication/coordination scales from minuscule pace makers to national power-grids
  → how the time scales match?
- High level of concurrency with complex interactions
  → how to explore the full state space?
- Wide spectrum of timing requirements of interacting components.

 $\rightarrow$  is design feasible regarding timing constrstraints

How can formal methods/tools address CPS design challenges?

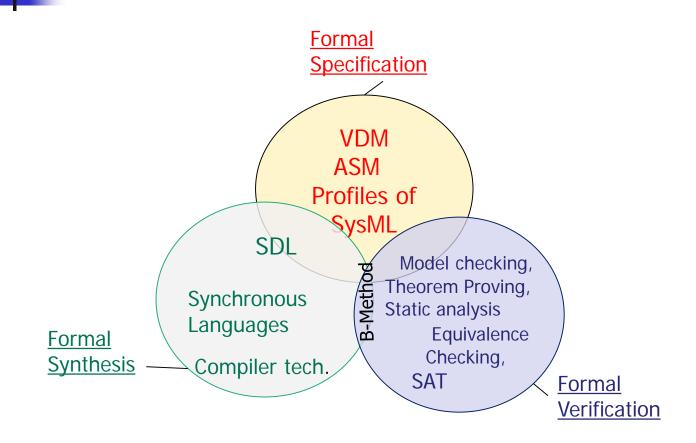
FM must support

- Model-based development with rigorous formal semantic basis.
- Scalability and extendability of methods and tools.
- Complience with state-of-the-art programming technologies and standards.
- Simplicity of use in industrial engineering.

#### Formal methods in a nutshell

- FMs deal with <u>formal notation</u> state, data type, refinement,...
- Formal notation has <u>rigorous semantics</u>
- FMs emphasize
  - symbolic reasoning
  - <u>transformations</u>
  - <u>analysis</u>
  - of abstract formal notations.
- FMs is not esoteric science,
  - e.g. compilation in a broad sense is a FM: high-level notation is transformed to low-level executable notation.

### Taxonomy of formal methods



# Formal Specification (1)

- Given:
  - possibly unstructured, fragmented, incomplete, ... descriptions of the system or its requirements expressed in different informal forms of representation.
- Goal:
  - express this knowledge about the structure, behavior, properties in some formal language.

# Formal Specification (2)

- <u>abstracts</u> from unnecessary implementation details
- provides <u>rigorous mathematical</u> semantics
- abstraction allows high-level reasoning while implementation details are not clear yet
- allows to avoid ambiguous or inconsistent specifications.

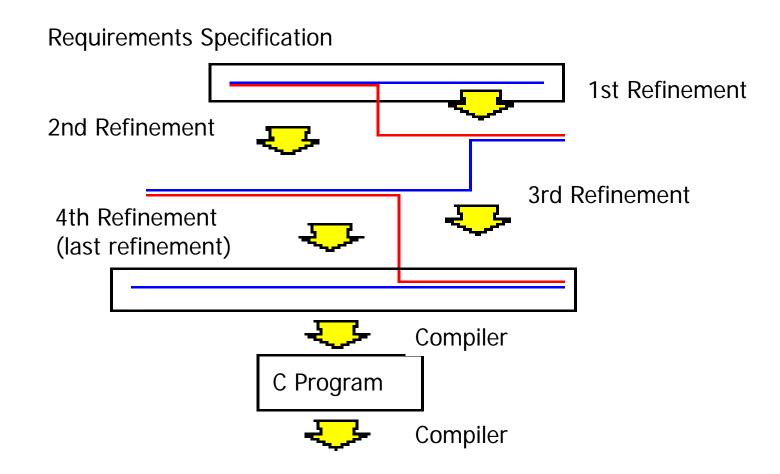
Challenges:

- Specification refinement/ consistency checks/ aspect extraction are difficult to comprehend by engineers without theoretical training.
- Elaboration of domain oriented languages and their mapping to standard formalisms is required

# Formal Synthesis (I)

- Given:
  - Reguirements to the artefact to be synthesised
  - (Possibly) design templates, patterns..., components
  - Design constraints (structure, behavior, properties,...)
  - Other constraints (cost, ethical, aesthetic, ...)
- Goal:
  - Construct architecture, control structure, data, code

### Refinement based Synthesis (I)



ITI8531

# Refinement based synthesis (II)

- Integrates the refinement steps with verification.
- Incremental refinement steps are guided by domain heuristics.
- Refinement correctness verification is based on components'. specifications and their composition rules i.e. compositionality.
- Proofs can be automatized but are computationally expensive.
- Refinement steps may be eiher
  - correct by construction or
  - *'invent-and-verify'*.
- Example: B-Method and Rodin tool (Event-B.org)



# Formal Verification

<u>Given</u>: system requirements specification and implementation <u>Prove</u>: that implementation *satisfies* the requirements specification

- Full blown "post mortem verification" is too complex
- Simplifications applied are:
  - partial specifications (slicing, aspect orientation, contracts):
    - type safety,
    - functional equivalence of systems,...
  - compositionality (deduce the correctness of whole from the correctness of components);
  - property preserving abstractions, and reduction techniques.

### Classes of verification methods

Boolean methods:

SAT, BDDs, ATPG, combinational equivalence check

• Finite state methods:

bisimulation and equivalence checking of automata, model checking (MC)

Term based methods:

term rewriting, resolution, tableaux, theorem proving

Abstraction based methods

BDDs, symbolic MC, theorem proving, SMT constraint solving

#### Software Oriented Formal Methods

- Model-based testing (MBT)
- Deductive verification
- Model checking (automatic verification)
- Static analysis
- SMT- constraint solving
- Combinations of the above

# **Test & Verification**

#### Testing

- <u>dynamic</u> execution / <u>simulation</u> of system runs
- Present view: tests have to be integrated in the development process
- Extreme view: testing should "drive" the development process

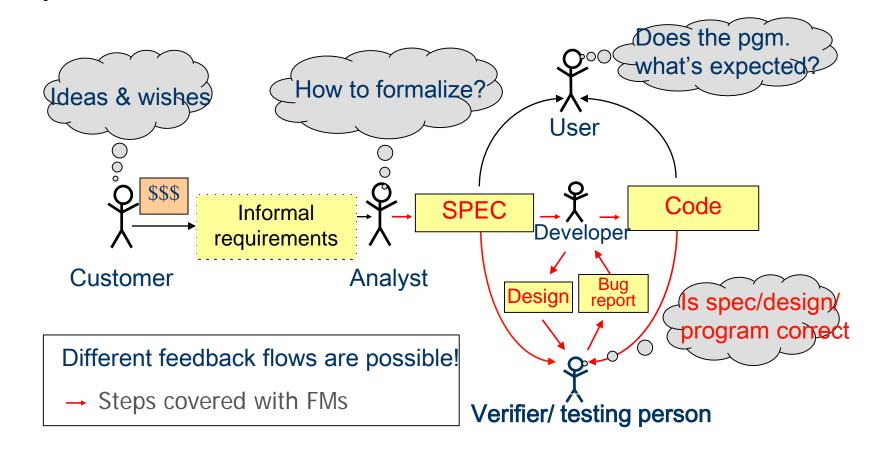
#### Verification

- Means: static checking, symbolic execution.
- In HW design community: verification means also testing

#### ■ In FM community Testing ≠ Verification

- Testing is <u>partial</u> exploration method (not all executions are covered)
- Verification is <u>complete</u> method but more costly than testing

#### Verification: process and parties





+

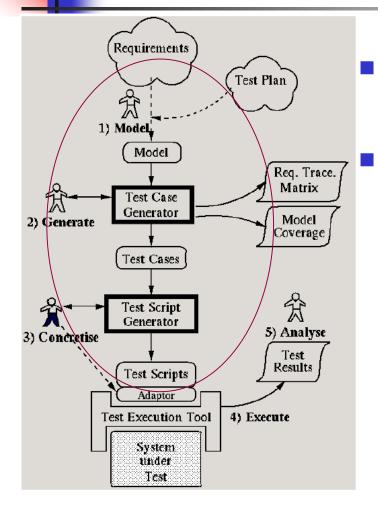
+/-

+/-

# (Traditional) testing

- Executing the software in order to exercise and <u>discover</u> errors
- Still most handy and common method in sw industry +
- Partially <u>manual</u>, some automation tools exist (for running tests, organizing test data and reporting)
- Applicable directly on executable software
- Not exchaustive, errors often survive
- Depends on tester's <u>intuition</u> and <u>experience</u>
- Formal spec is not needed

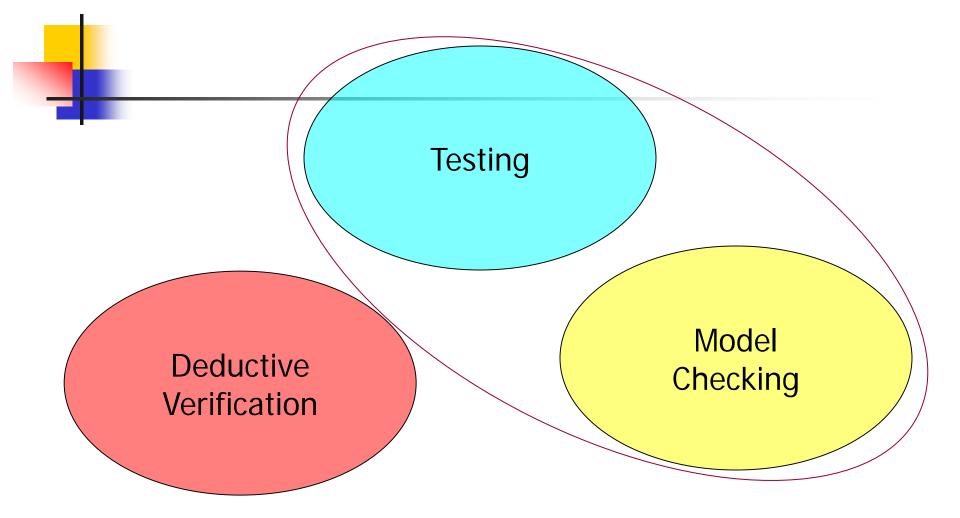
#### Model-Based Testing (MBT)



**Goal:** Check if <u>real system</u> conforms with requirements specification.

#### Advantages/disadvantages

- + model hides irrelevant details of implementation;
- + automatic generation and execution of tests;
- + systematic coverage of requirements
- + relevant for **regression testing**
- modeling overhead!



# Model Checking

Given a model *M* and a property *P*, check if *M* satisfies *P* 

- Exhaustive state space exploration method.
- Uses graph theory and automata theory to decide on properties of programs algorithmically
- State space explosion: complexity of the problem or bad modeling causes exponential memory and time growth
- Due to algorithmic state space exploration the method is limited, suites for finite state systems
- But there are many heuristics and techniques to reduce time and memory space



# **Deductive Verification**

Aplies *theories* and *logic inference* to prove properties of system **specification** formally

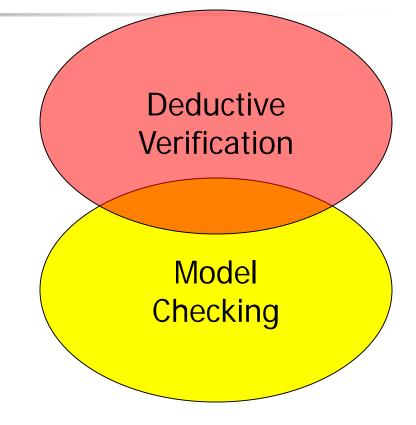
- Is based on proof theory and techniques
- When doable provides *full certainty* of correctness
- Requires expertise in logic, math and tools usage
- Highly time consuming (inereactive)
- Susceptible to discrepancies between sw and model
- Practical only with tool support
- Applicable on small and medium size examples
- Requires accurate specification

# Comparing verification methods

Method	Testing	Deductive	Model
Criterion		Verification	Checking
Size of system	Small-Very large	Limited examples	100s-1000s lines
Time	Minutes-Hours	Days-Weeks	Minutes-Hours
Expertise needed	Test engineers/ programmers	Mathematicians, Comp-Sci., Logic.	CompScientists/ sw engineers
Popularity	SW/HW industry	Mostly research	Reserch/industry
Specification	Informal requirement docs	Logic or automata based	Logic or automata based
Modelling / corrections	Not needed / code correction	Must /via formal representation	Must/via formal representation

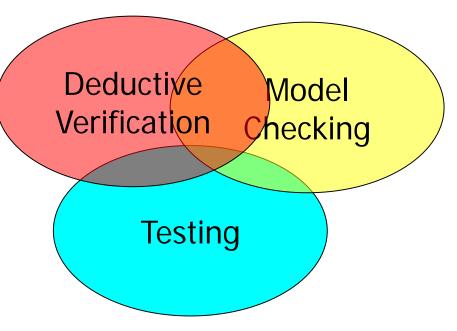
# Integrated FM (I): Symbolic model checking

- General startegy
  - Find symbolic states and transitions by proving equivalences of explicit states.
  - Then apply model checking on this finite abstractions.



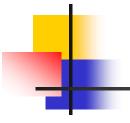
Integrating formal methods (II): Symbolic Verification / Testing

- Apply abstraction techniques to generate symbolic states and transitions of the system model.
- Apply symbolic model checking to generate abstract witness traces for temporal formulas that describe the test goals.
- Apply these witness traces as test sequences instantiated with concrete test data.



# Instead of summary: Current trends of FM

- Trying to solve special cases of generally undecidable or highly complex problems.
- Improving usability
- Integrating mutually complementing FMs
- Building industry strength aka scalable tools
- Applying parallelization, distributed and highperformance computing
- Combing FM with AI and soft computing techniques.



#### Questions?