

Lecture 3

Property specification in Temporal Logic

CTL*

J.Vain

18.02.2016

Model Checking

$$M \models P ?$$

Given

- ▶ M – model
- ▶ P – property to be checked
- ▶ \models – satisfiability relation („ M satisfies P “)

Check if M satisfies P

Model: Kripke Structure (revisited I)

- ▶ KS is a state-transition system that captures
 - ▶ what is true in a state (denoted as labeling of the state)
 - ▶ what can be viewed as an atomic move (denoted as transition)
 - ▶ the succession of states (paths on the model graph)
- ▶ KS is a static representation that can be unfolded to a *tree of execution traces* on which temporal properties are verified.

Representing transition as formuli

- ▶ In Kripke structure, transition $(s, s') \in R$ corresponds to one step of executing the program.

- ▶ Suppose a program has two steps

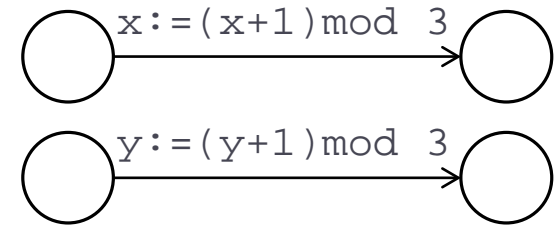
- ▶ $x := (x+1) \bmod 3;$

- ▶ $y := (y+1) \bmod 3.$

Then $R = \{R_1, R_2\}$

- ▶ $R_1 : (x' = (x+1) \bmod 3) \wedge (y' = y)$

- ▶ $R_2 : (y' = (y+1) \bmod 3) \wedge (x' = x)$



Consecutive States

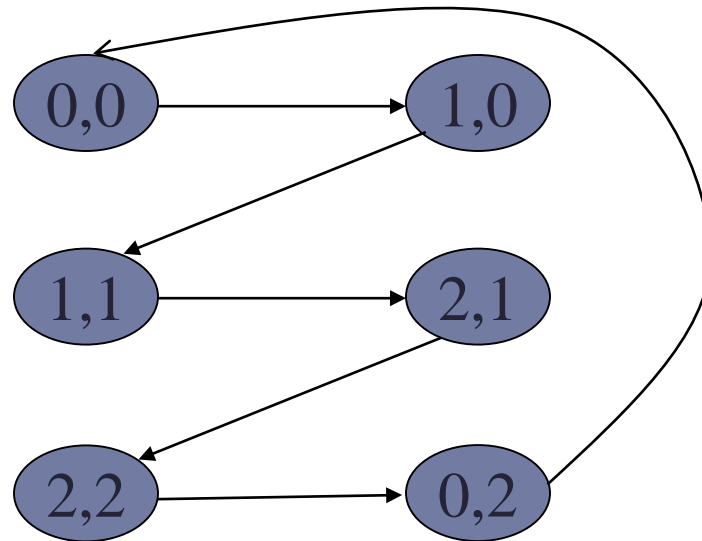
- ▶ State space:

we can restrict our attention to pairs of consecutive states $s = (x, y)$ and $s' = (x', y')$ on the state space $\{0, 1, 2\} \times \{0, 1, 2\}$, i.e.

$$s, s' \in \{0, 1, 2\} \times \{0, 1, 2\}$$

- ▶ Question: Can we construct a logic formula that describes the relation between any two consecutive states s and s' ?
- ▶ Individual consecutive states can be related by R_1 or R_2 .

Consecutive states represented by $R_1 \vee R_2$



Representing transitions (revisited II)

- ▶ In Kripke structure, a transition $(s, s') \in R$ corresponds to one step of execution of the program
- ▶ Suppose a program P has two steps
 - ▶ $x := (x+1) \bmod 3;$
 - ▶ $y := (y+1) \bmod 3;$
- ▶ For the whole program we have
$$R = ((x' = x+1 \bmod 3) \wedge y' = y) \vee ((y' = y+1 \bmod 3) \wedge x' = x)$$
- ▶ (s, s') that satisfies R means “from state s we can get to s' by any step of execution that satisfies R ”

A giant R

- ▶ We can compute R for the whole program
 - ▶ then we will know whether any two states are one-step reachable
- ▶ Convenient, but globally we loose information:
e.g., the order in which the statements are executed
- ▶ Comment:
 - ▶ without order, the disjuncts have no clear precedence!

Introducing program counter

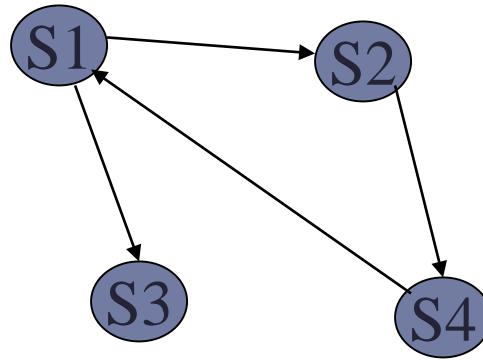
- ▶ In a real machine, the order of execution is managed by *program counters*.
- ▶ We introduce a virtual variable pc , and assume the program commands are labeled with $l_0 \dots l_n$.
- ▶ For instance
 - ▶ In the program:
 - ▶ $l_0: x := x+1;$
 - ▶ $l_1: y := x+1;$
 - ▶ $l_2: \dots$
 - ▶ In the logic:
 - ▶ $R_1: x'=x+1 \wedge y'=y \wedge pc=l_0 \wedge pc'=l_1$
 - ▶ $R_2: y'=y+1 \wedge x'=x \wedge pc=l_1 \wedge pc'=l_2$

Now we have complete logic representation of program executions in our model M !

Temporal logic CTL*

- ▶ Semantics

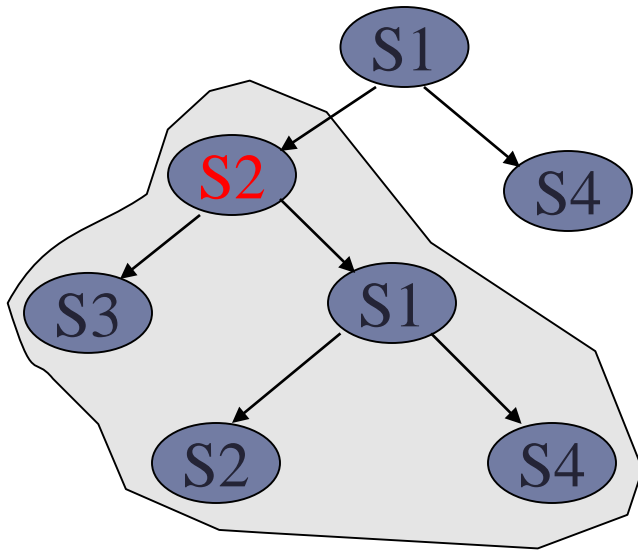
KS and its logic representation are static models of program execution



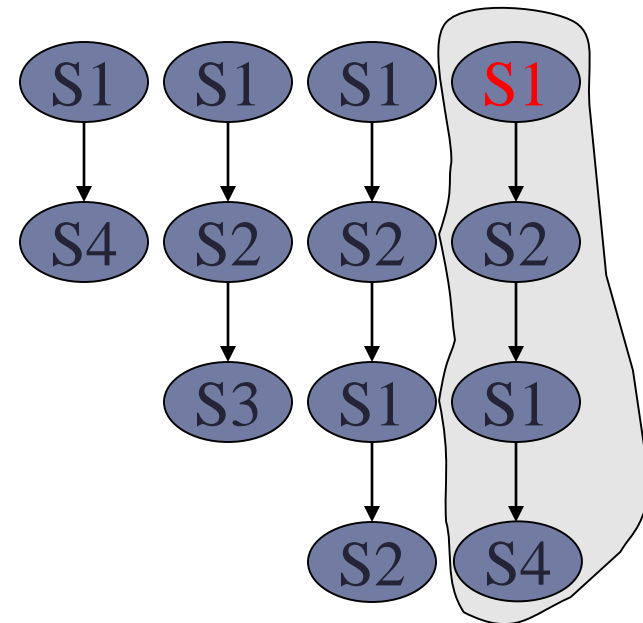
Dynamic model of program execution = unfolding of the static model

Tree structure: branching time

Traces: linear time



Is a formula valid at a given node, which represents a subtree?



Is a formula valid along a given path?

CTL* (Computational Tree Logic)

- ▶ Combines branching time and linear time
- ▶ Basic Operators
 - ▶ X: neXt
 - ▶ F: Future ($\langle\langle\rangle\rangle$)
 - ▶ G: Global ($\langle\langle\rangle\rangle$)
 - ▶ U: Until
 - ▶ R: Release

CTL*

- ▶ State formulas
 - ▶ Express a property of a state
 - ▶ Path quantifiers:
 - ▶ **A** – for all paths, **E** – for some paths
- ▶ Path formulas
 - ▶ Express a property of a path
 - ▶ State quantifiers:
 - ▶ **G** – for all states (of the path)
 - ▶ **F** – for some state (of the path)

State Formulas (1)

- ▶ Atomic propositions
 - ▶ $p \in AP$, then p is a state formula
 - ▶ Examples: $x > 0$, $odd(y)$
- ▶ Propositional combinations of state formulas
 - ▶ $\neg \varphi$, $\varphi \vee \psi$, $\varphi \wedge \psi \dots$
 - ▶ Examples:
 - ▶ $x > 0 \vee odd(y)$,
 - ▶ $req \Rightarrow (AF\ ack)$
 - “A” is a path quantifier
 - “F *ack*” is a path formula
 - “AF *ack*” is a state formula (interpreted in a state)

State Formulas (2)

- ▶ Quantifiers **A** and **E** construct a state formula from a path formula
- ▶ $E\varphi$, where φ is a path formula, which expresses property of a path
 - ▶ E means “there exists”
 - ▶ $E\varphi$ - on some path from this state on φ is *true*.
- ▶ $A\varphi$
 - ▶ A means “for all paths”
 - ▶ $A\varphi$ - on all paths starting from this state φ is *true*.

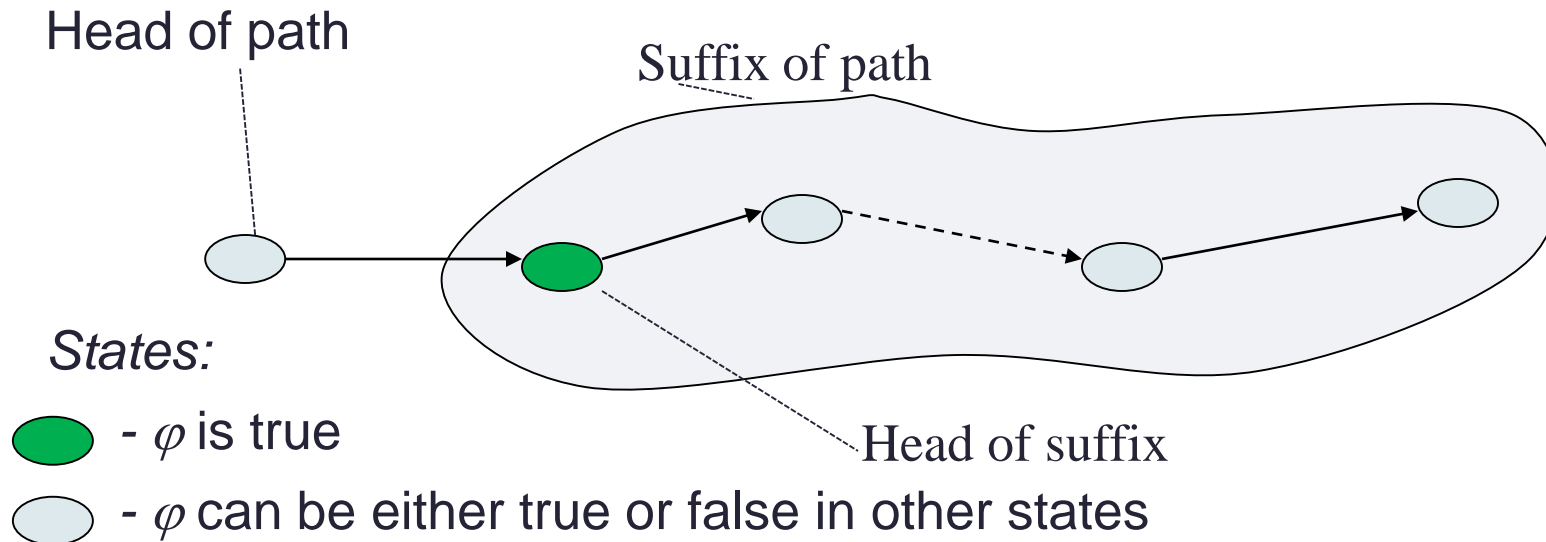
Forms of Path Formulas

- ▶ A state formula φ
 - ▶ φ is true for the first state of this path
- ▶ For path formulas φ and ψ , the path formulas are:
 - ▶ $\neg \varphi, \quad \varphi \vee \psi, \quad \varphi \wedge \psi$
 - ▶ $X \varphi, \quad F \varphi, \quad G \varphi, \quad \varphi U \psi, \quad \varphi R \psi$
 - ▶ X – next
 - ▶ F – eventually
 - ▶ G – globally
 - ▶ U – until
 - ▶ R – release

Path Formulas (I): *Next*-operator

$X \varphi$, where φ is a path formula

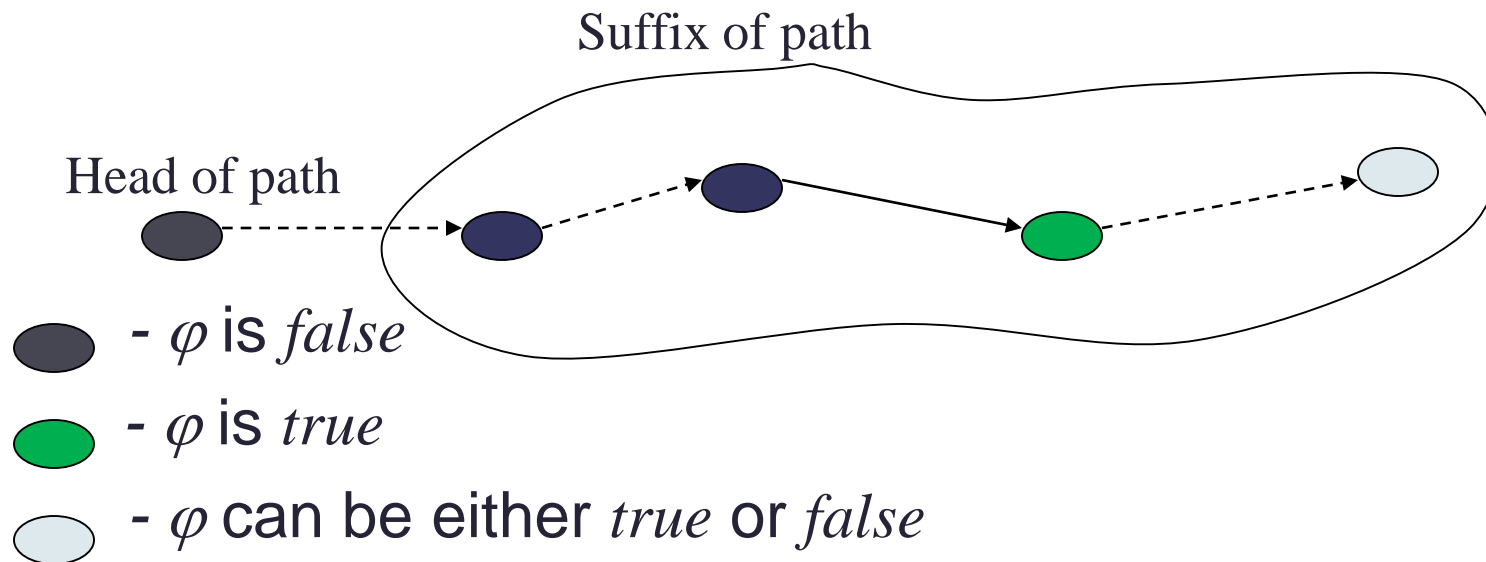
- ▶ φ is valid for the suffix of this path (path minus the first state)



Path Formulas II: *Eventually*-operator

$F \varphi$:

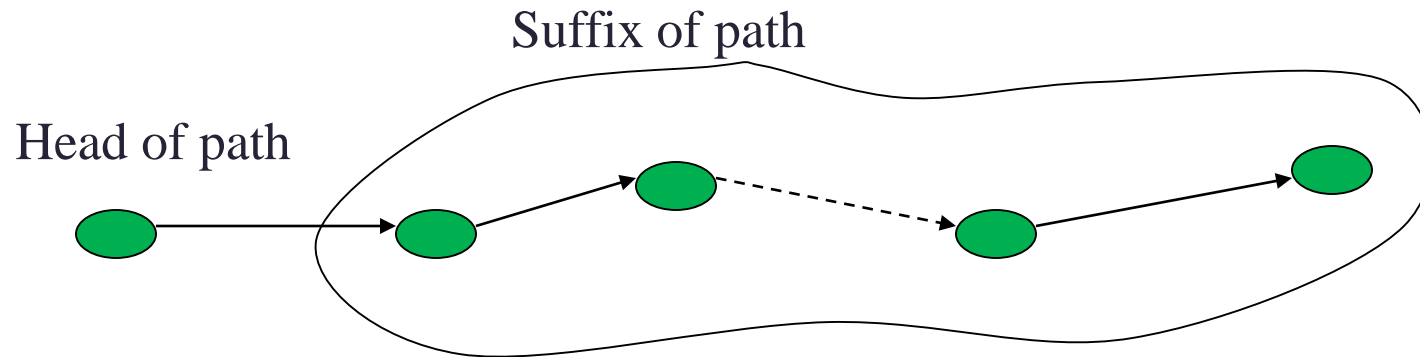
φ is valid for this path



Path Formulas (III): *Globally*-operator

- ▶ $G \varphi$

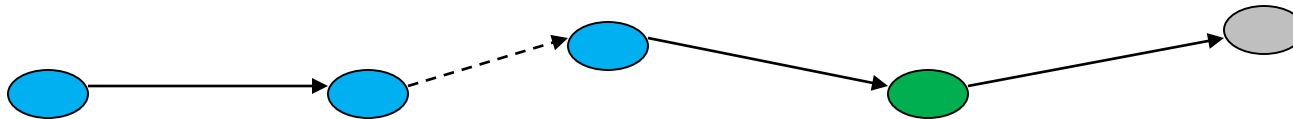
- ▶ φ is valid for head and every suffix of this path



● - φ is true

Path Formulas IV: *Until*-operator

- ▶ $\varphi \text{ U } \psi$
 - ▶ ψ is valid on a suffix of the path, before the first node of which φ is valid on every suffix thereon



● - φ is true

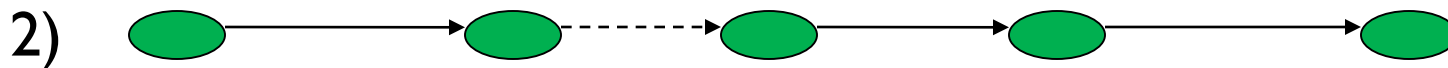
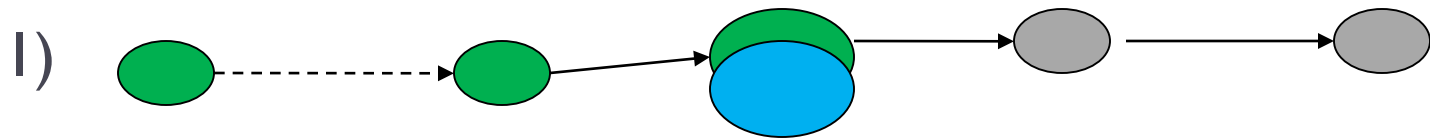
● - ψ is true

● - φ and ψ are either true or false

Path Formulas (V): *Release-operator*

$\varphi R \psi$

- ψ has to be *true* until and including the point where φ becomes *true*; if never becomes *true* must remain *true* forever



- φ is *true*

- ψ is *true*

- ψ can be either *true* or *false*

φ never gets *true*

Formal semantics of CTL* (1)

▶ Notations

- ▶ $M, s \models \varphi$ iff φ holds in state s of model M
- ▶ $M, \pi \models \varphi$ iff φ holds along the path π in M
- ▶ π^i : i -th suffix of π
 - ▶ $\pi = s_0, s_1, \dots$, then $\pi^1 = s_1, \dots$

Semantics of CTL* (2)

- ▶ *Path formulas are interpreted over a path:*
 - ▶ $M, \pi \models \varphi$
 - ▶ $M, \pi \models X \varphi$
 - ▶ $M, \pi \models F \varphi$
 - ▶ $M, \pi \models \varphi U \psi$

Semantics of CTL* (3)

- ▶ *State formulas are interpreted over a set of states (of a path)*
 - ▶ $M, s \models p$
 - ▶ $M, s \models \neg \varphi$
 - ▶ $M, s \models E \varphi$
 - ▶ $M, s \models A \varphi$

CTL vs. CTL*

- ▶ CTL*, CTL and LTL have different expressive powers:
- ▶ Example:
 - ▶ In CTL there is no formula being equivalent to LTL formula $A(FG p)$.
 - ▶ In LTL there is no formula equivalent to CTL formula $AG(EF p)$.
 - ▶ $A(FG p) \vee AG(EF p)$ is a CTL* formula that cannot be expressed neither in CTL nor in LTL.

CTL

- ▶ **Quantifiers over paths**

- ▶ A – **All**: has to hold on all paths starting from the current state.
- ▶ E – **Exists**: there exists at least one path starting from the current state where holds.

- ▶ In CTL, path formulas can occur only when paired with A or E , i.e. one path operator followed by a state operator.

if φ and ψ are path formulas, then

- ▶ $X \varphi$,
- ▶ $F \varphi$,
- ▶ $G \varphi$,
- ▶ $\varphi U \psi$,
- ▶ $\varphi R \psi$

are path formulas

LTL (contains only path formulas)

Form of path formulas:

- ▶ If $p \in AP$, then p is a path formula
- ▶ If φ and ψ are path formulas, then
 - ▶ $\neg\varphi$
 - ▶ $\varphi \vee \psi$
 - ▶ $\varphi \wedge \psi$
 - ▶ $X \varphi$
 - ▶ $F \varphi$
 - ▶ $G \varphi$
 - ▶ $\varphi U \psi$
 - ▶ $\varphi R \psi$

are path formulas.

Minimal set of CTL temporal operators

- ▶ Transformations used for temporal operators :
 - ▶ $EF \varphi \equiv E [true U \varphi]$ (because $F \varphi \equiv [true U \varphi]$)
 - ▶ $AX \varphi \equiv \neg EX(\neg \varphi)$
 - ▶ $AG \varphi \equiv \neg EF(\neg \varphi) \equiv \neg E [true U \varphi]$
 - ▶ $AF \varphi \equiv A [true U \varphi] \equiv \neg EG \neg \varphi$
 - ▶ $A[\varphi U \psi] \equiv \neg(E[(\neg \psi) U \neg(\varphi \vee \psi)] \vee EG (\neg \psi))$

Summary

- ▶ CTL* is a general temporal logic that offers strong expressive power, more than CTL and LTL separately.
- ▶ CTL and LTL are practically useful enough; CTL* helps us to understand the relations between LTL and CTL.
- ▶ Next we will show how to check satisfiability of CTL formulae on Kripke structures